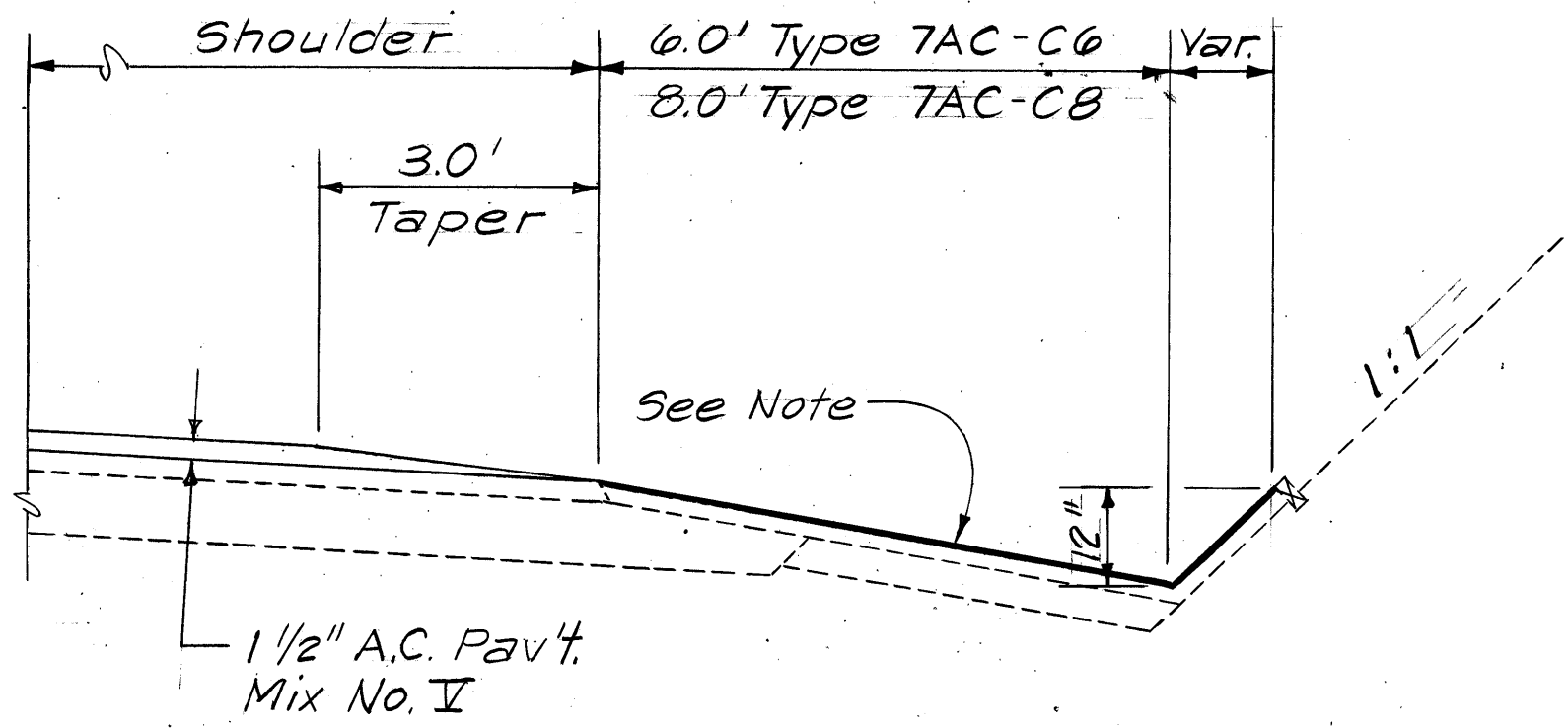
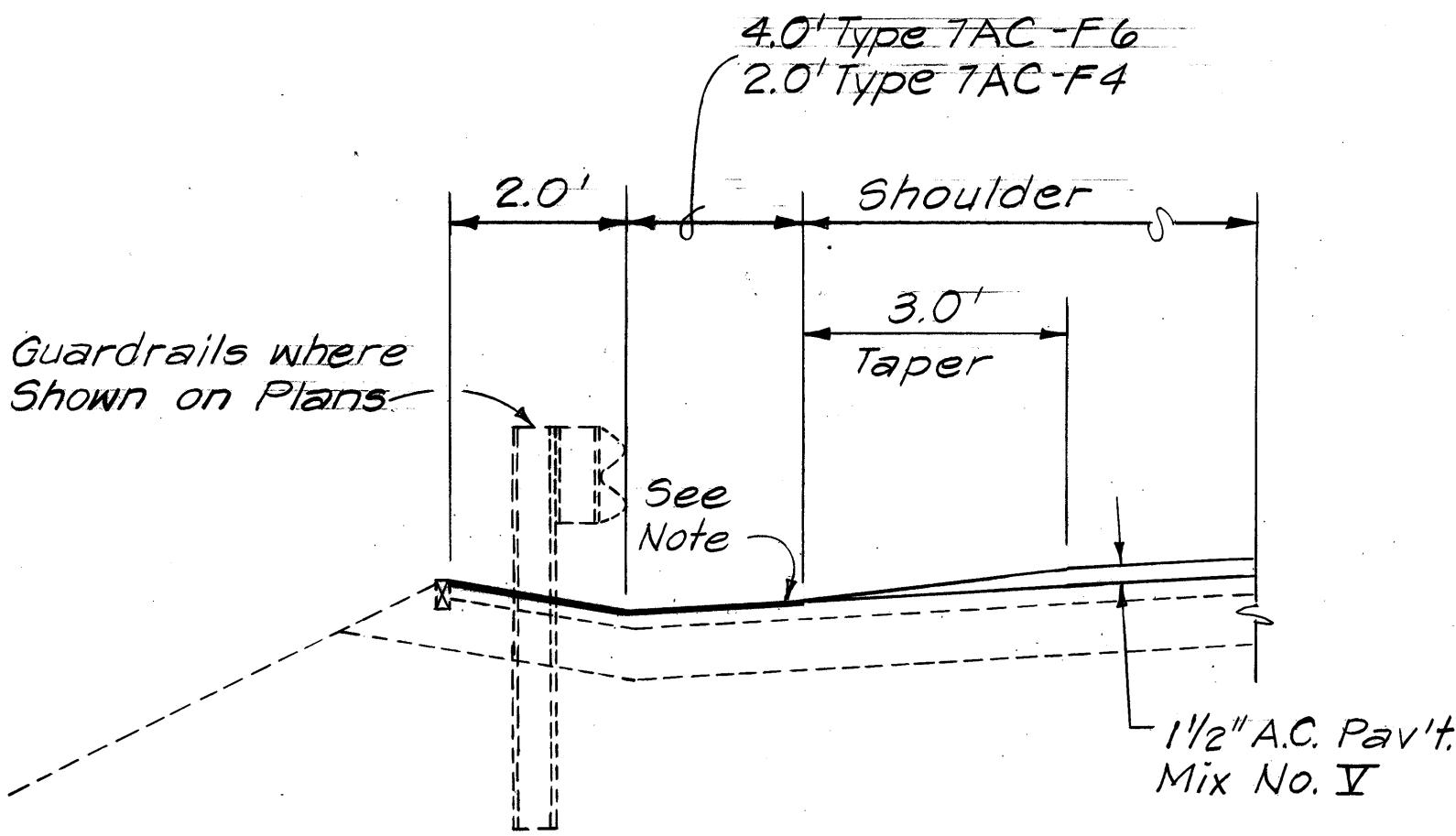


FED. ROAD DIST. NO.	STATE	FED. AID PROJ. NO.	FISCAL YEAR	SHEET NO.	TOTAL SHEETS
HAWAII	HAW.	IR-H3-1(55)	1985	4	46

TABULATION - TYPE 7AC A.C. GUTTER		
STATION	TYPE	AREA
FREEWAY-OUTBOUND		
Sta. 642+00 to 652+80	TAC-C6	1,080 x 7.4 = 7,992 sq ft
Sta. 662+00 to 664+80	TAC-F4	280 x 4 = 1,120 sq ft
Sta. 664+90 to 665+85	TAC-C6	105 x 7.4 = 777 sq ft
Sta. 665+85 to 668+30	TAC-F4	245 x 4 = 980 sq ft
Sta. 668+30 to 669+25	TAC-C6	95 x 7.4 = 703 sq ft
Sta. 669+25 to 676+95	TAC-F4	770 x 4 = 3,080 sq ft
Sta. 676+95 to 680+50	TAC-C6	355 x 7.4 = 2,627 sq ft
Sta. 690+10 to 691+50	TAC-C6	140 x 7.4 = 1,036 sq ft
Sta. 691+50 to 700+00	TAC-F4	850 x 4 = 3,400 sq ft
FREEWAY-INBOUND		
Sta. 642+00 to 652+25	TAC-C6	1,025 x 7.4 = 7,585 sq ft
Sta. 652+25 to 677+50	TAC-F4	2,525 x 4 = 10,100 sq ft
Sta. 683+00 to 685+00	TAC-F4	200 x 4 = 800 sq ft
Sta. 697+00 to 703+50	TAC-F4	650 x 4 = 2,600 sq ft
Sta. 712+75 to 722+50	TAC-F4	975 x 4 = 3,900 sq ft
LOOKOUT No. 1		
Sta. 0+00 to 4+00	TAC-C6	400 x 7.4 = 2,960 sq ft
RAMP M-1		
Sta. 9+00 to CDI	TAC-C8	688 x 9.4 = 6,467 sq ft
RAMP M-2		
Sta. 0+70 to 6+08 Rt.	TAC-C8	538 x 9.4 = 5,057 sq ft
Sta. 6+08 to 15+00 Rt.	TAC-C6	892 x 7.4 = 6,601 sq ft
RAMP M-4		
Sta. 6+50 to 13+12 Rt.	TAC-F6	662 x 6 = 3,972 sq ft
TOTAL AREA		= 71,757 sq ft



NOTE:
Fog Seal existing A.C. Gutter. See Section 404 of the Special Provisions, and Details on Sheet 4.

TYPES 7AC-F4 & 7AC-F6 GUTTERS

TYPES 7AC-C6 & 7AC-C8 GUTTERS

DETAILS OF ASPHALT CONCRETE GUTTERS

TO BE TREATED WITH FOG SEAL

NOT TO SCALE

GENERAL NOTES

- This project begins at Kailua Interchange on Interstate Route H-3 and ends at the entrance to Kaneohe Marine Corps Air Station, and includes the temporary connector from Mokapu Saddle Road to Interstate Route H-3 and all ramps on Kailua Interchange and Mokapu Interchange. Scope of work includes cold planing, resurfacing, fog sealing, installing guardrails, pavement markers and striping, replace existing signs, replace lighting system for destination signs, construct concrete drop intake, concrete-line a drainage ditch, install an inertial barrier system and sealing thermal cracks.
- The existing 3/4" open grade overlay shall be cold planed and removed from Ramp TA and the freeway lanes (inbound & outbound), and other locations as directed by the Engineer, prior to resurfacing.
- Access roads and parking areas at Scenic Lookouts No. 1 and No. 2, as shown and noted on the plans, shall be treated with Fog Seal. Resurfacing is not required. See Section 404 of the Special Provisions.
- Access road shoulders at Scenic Lookout No. 1 shall be paved. See Typical Section on sheet 2.
- All existing asphalt concrete gutters (Type 7AC) shall be treated with Fog Seal. See Section 404 of the Special Provisions. For details and locations of A.C. Gutters, see sheet 4.
- All holes, cracks and wheel ruts shall be filled and compacted with Asphalt Concrete Mix No. I prior to resurfacing. This work will be paid for under Item No. 401.0500-Asphalt Concrete Pavement Mix No. I.
- The Contractor shall remove and dispose all existing raised pavement markers from areas that are to be resurfaced. This work shall be considered incidental to Item No. 401.0500-Asphalt Concrete Pavement Mix No. I and will not be paid for separately.
- Smooth riding transitions shall be constructed to all existing pavements.
- The Contractor's attention is directed to Subsection 107.13-Public Convenience & Safety and to Sect. 645-Traffic Control of the Special Provisions.
- The Contractor shall notify the State in writing, two (2) weeks prior to starting paving operations.
- Thermal cracks in the pavement shall be sealed before resurfacing and as specified in Section 415 of the Special Provisions. The exact limits of cracks to be sealed will be determined in the field by the Engineer.

STATE OF HAWAII DEPARTMENT OF TRANSPORTATION HIGHWAYS DIVISION	
GENERAL NOTES & MISC. DETAILS	
INTERSTATE RTE H-3 RESURFACING	
Kailua Interchange to KMCAS	
F.A.I. PROJECT No. IR-H3-1(55)	
Scale: As Noted	Date: April, 1985
SHEET NO. 1 OF 1 SHEETS	