1 2	SECTION 622 – ROADWAY AND SIGN LIGHTING SYST	ГЕМ	
3	Make the following amendment to said Section:		
5 6 7	(I) Amend Section 622.04 - Measurement by replacing lines 402 read:	to 403 to	
8 9 10 11	"622.04 Measurement. The Engineer will not measure lighting systems, sign illumination systems, lighting systems on structure modifying systems, temporary systems, pullboxes, conduit, wires, resystems, and all incidentals to complete work in place."	ctures,	
12 13	(II) Amend Section 622.05 – Payment by replacing lines 405 to 41	8 to read:	
14 15 16 17 18	"622.05 Payment. The Engineer will pay for the roadwa systems, sign illumination systems, lighting systems on structures, r systems, temporary systems, removing systems, and all incidentals work in place on a lump sum basis as specified in the proposal.	nodifying	
19 20 21 22 23 24	The price shall be full compensation for furnishing and install modifying, removing the systems, excavating and backfilling, restori pavements and appurtenances damaged or destroyed during constrails salvaging existing materials; making required tests, furnishing laborate equipment, tools, and all incidentals necessary to complete the work	ng sidewalks, ruction, s, materials,	
25 26 27	The Engineer will not allow additional compensation.		
28 29 30	The Engineer will pay for the following pay items when included proposal schedule:	led in the	
31 32	Pay Item	Pay Unit	
33 34	Roadway Lighting System – Demolition	Lump Sum	
35 36 37	Roadway Lighting System – Concrete Encasement, Trenching, Excavation and Backfill	Lump Sum	
38 39	Roadway Lighting System – Light Pole	Lump Sum	
40 41	Roadway Lighting System – Luminaire	Lump Sum	
42 43	Roadway Lighting System – Conduit	Lump Sum	
14 15 16	Roadway Lighting System – Cabling, Wiring, Bonding and Grounding	Lump Sum	
1 7	Roadway Lighting System – Pullboxes	Lump Sum	
STP-0130(27) 622-1a 9/1/20			

Roadway Lighting System – Meter Pedestal	Lump Sum
Roadway Lighting System – Painting and Field Testing	Lump Sum
	•
END OF SECTION 622	
	Roadway Lighting System – Painting and Field Testing